

ryan verhey

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Profile

I am a Senior Engineer on the Commerce Solutions team at Gannett with a specialization in Ruby on Rails. I have experience across the stack, both front and back end.

Skills

Learning Quickly, Problem Solving, Bug Fixing, Git, Ruby, Rails, Object Oriented Design, Unit Testing with Minitest, Agile Development, RESTful Architecture, SQL, HTML5, CSS3 (SCSS), JavaScript (jQuery, AJAX, JSON), Jenkins, Scalr, AWS.

Experience

Senior Engineer, Gannett; McLean, VA / Remote – December 2015-Present

Full Stack (HTML, CSS, JS, SQL, & back end) Ruby on Rails development. Build APIs, work with external vendors and APIs, unit test with Minitest, and am the sole maintainer of 2 internal Rails applications. Work with both internal and external billing systems and charging customers' accounts and credit cards, as well as updating customers' account details and subscriptions. Have quickly become a leading Rails developer on the team, often helping team members with Ruby, Rails, and front-end questions. Currently working on rewriting a 10 year old Rails application using object-oriented and single-responsibility principles which takes files from vendors, uploading them to Amazon S3, and uses them to update internal billing system.

Web Developer, Scoop News Group; Washington, DC – August 2014-December 2015

Go-to person for all things web development and tech. Previously used Rails-like framework Middleman, switched to PHP in order to build rich static websites. I also maintained the PHP-based CMS (Craft, which uses Twig for templating), build beautiful HTML emails, streamline internal workflows, troubleshoot and solve server issues with both website host and domain host, and more.

Web Development Student, Dev Bootcamp; Chicago, IL – March 2014-May 2014

Completed a intensive 9-week web development program. Learned and practiced Ruby on Rails, HTML5, CSS, Test Driven Development, JavaScript, Git and source control, Heroku, and a wide range of other technologies. Pair programming was emphasized and I worked in a pair almost every day. Gained the skills and desire to continuously improve and grow my knowledge and tech stack.

Projects:

Chicago Space Odyssey, 2014;

github.com/michaelanthonymain/chicago-space-odyssey-web

Chicago Space Odyssey is a 2-part Dev Bootcamp final project (web and iPhone apps) completed in conjunction with Zooniverse and the Adler Planetarium in Chicago, IL. It is a way for people to explore known exoplanets while visiting popular locations around the city of Chicago. I wrote most of our server side code, implemented our Google Maps, Amazon S3, and Twitter APIs, and I wrote our photo-uploading logic.

Education

The American University; Washington, DC – BA Philosophy, Mandarin Chinese Minor, 2013